

SYLLABUS

DRAM3300 Maymester 2007

Course Title: Foundations of Performance Design

Credit: 3 hrs.

Instructor: Richard Dunham

Office: Fine Arts 308C

M/Tu/W/Th/F 9:30 am- 12:15 pm

Phone: 542-8273

Classroom (Fine Arts 201)

E-mail: rdunham@uga.edu

Text:

Theatrical Design and Production, 5th ed., by J. Michael Gillette

King Lear, by William Shakespeare

WebCT (Reference Materials and Links)

Required Supplies: Basic selection of artist supplies depending on the requirements of your final project or as suggested in class throughout the term. At minimum purchase a good straight-edge ruler, a good sharp pencil, and several sheets of drafting velum/paper. Drafting tools will give you better results and may be purchased but are optional. These may include: scale rule (architects), triangles, assorted drafting pencils, erasers, and a protractor.

Teaching Method: The course will be taught through a combination of classroom meetings involving lecture and discussion methods balanced by a series of demonstrations conducted in the department stages and shops.

Objectives: The primary objective of this course is to provide the student with an understanding and appreciation of the theatrical design process. Principles of theatrical design and stagecraft will also form key objectives of the class. Students will be exposed to the primary elements, examples and processes within the design disciplines of scenic, props, costume, makeup, lighting and sound design.

Grading:

Exam 1 (Bring #2 Pencil)	-100 pts.
Exam 2 (Bring #2 Pencil)	-100 pts.
Floorplan Project	-75 pts.
Final Project (Design Project)	-100 pts.
Class Discussion/Participation	-25 pts.
Final Exam (Comprehensive/Bring #2 Pencil)	-150 pts.
Total Points	550 pts.

Final Grades are assigned by average with cutoffs ending in 0 (-), 3, and 7 (+)

Attendance: This class follows departmental attendance policies as outlined in the department's handbook. Technically an instructor can drop a student from a class for un-excused absences. I don't do this but your final average is effected by excessive absences. After one un-excused absences your final average for the course will be lowered by 5 points (the equivalent of ½ letter grade) for each un-excused absence beyond the one allowed. Three lates equal one absence. If you present official documentation of an excused absence these do not count towards your absences. Students missing exam days may only makeup the grade if they submit written evidence of an excused medical or university absence. If an absence is unexcused the grade will be recorded as a zero. Late submissions of project work will be penalized by no less than ½ letter grade for each class beyond the due date. If you have any questions please ask for clarification early in the semester.

Academic Honesty: The University of Georgia has a strongly worded policy concerning academic dishonesty. Please refer to the University publication, *A Culture of Honesty* regarding this policy. All academic work must meet

the standards contained in “*A Culture of Honesty*.” Each student is responsible to inform themselves about those standards before performing any academic work. Projects assigned as an individual project must be completed entirely by the individual student. Violations of this policy will be reported to the appropriate university officials for investigation and disciplinary action.

Schedule:

- May 15: Introduction
Production Organization (Chapter 1)
Rehearsal Process/Rehearsal Schedules
- May 16: Stage Directions
The Stage and Its Equipment (Chapter 4)
Theatre Architecture (Chapter 3)
- May 17: Stage Properties and Special Effects (Chapter 11)
Theatre Facilities Tour
- May 18: Drafting (Chapter 20)
Introduce Floorplan Project
- May 21: **Exam #1** (Bring #2 Pencil)
Drawing and Rendering (Chapter 22)
- May 22: Media and Drawing Materials
More Drawing and Rendering
The Design Process (Chapter 2)
- May 23: Elements of Style (Chapter 5)
Style, Composition and Design(Chapter 5)
Introduce Final Project
- May 24: Color (Chapter 6)
Last Day to Withdraw
- May 25: Scene Painting (Chapter 10)
Paint Demonstration (video)
- May 28: Memorial Day —CLASSES DO MEET
Film/Video Studios and Production
Special Effects
Makeup Design (Chapter 18)
Floorplan Project Due --beginning of class
- May 29: **Exam # 2** (Bring #2 Pencil)
Detailed Information on Final Project

Romeo and Juliet Video Clips

- May 30: Scene Design (Chapters 7 and 9)
Environment Analysis Renderings and Models
- May 31: Costume Design (Chapters 16 and 17)
Character Analysis and Renderings
- June 1: Lighting Design (Chapters 12 and 14)
Lighting Analysis, Plots, Paperwork and Storyboards
Lighting Color Demonstration
Moving Lights and Design
- June 4: Sound Design (Chapter 19)
Computer Animation and Rendering
Final Project Due --beginning of class
- Dec. 13: **Final/Exam #3 -Comprehensive** (Bring #2 Pencil)

Notes:

1. Due to unforeseen circumstances this syllabus and related course requirements and schedule are subject to change at the discretion of the instructor.

2. Any student in this course who has a disability that may prevent him or her from fully demonstrating his or her abilities should contact me personally so that we can discuss accommodations necessary to facilitate your educational opportunity and full participation in the class.

3. It is the policy of the university to reasonably accommodate absences due to observed religious holidays, however, the student will be held responsible for any material covered during the absence. You must inform the instructor two weeks prior to the observed holiday.