

DRAM 3330: COSTUME DESIGN  
SPRING 2006  
DEPARTMENT OF THEATRE AND FILM: UGA  
INSTRUCTOR: EMILY GILL, office 107 Fine Arts Bldg.  
OFFICE HOURS:

### Course Syllabus

Meeting Time: TR 8:00- 9:15 AM  
Room 205, Fine Arts Bldg.

Course Objective: To develop costume design ability through study of elements and principles of design and research techniques, as well as developing visual and verbal communication skills. To gain an understanding of costume design as an applied art and essential part of the collaborative theatre production process.

#### Required Texts:

Cunningham, Rebecca. *The Magic Garment: Principles of Costume Design*.  
Huaixiang, Tan. *Character Costume Figure Drawing*.

#### Materials Needed:

- Large sketchpad, either proper “sketch paper” or newsprint, your choice, for drawing practice and figure drawing assignments. Must be at least 11” wide- suggested product: “Biggie” series of sketchbooks... cheap and plentiful.
- Set of drawing pencils, variable leads, with sharpener and eraser (no sharpener in classroom! I don’t know either...)
- Collage materials: pictures, objects, glue
- Rendering materials: more specifications to come, but plan on purchasing at least 10 sheets of selected paper per project, and a full set of the medium of your choice, as well as presentation materials such as mat board, or illustration board

#### Grade Breakdown:

I will grading using the raw score method, so assignments earn points toward a total of 100 points that will translate: 90-100= A, 80-89= B, 70-79= C, 60-69= D, less than 59= F.

Quizzes = 5 pts  
Homework = 10 pts  
Image journal entries = 15 pts  
Midterm = 20 pts  
Design Project 1 = 10 pts  
Design Project 2 = 10 pts  
Final/Design 3 = 30 pts  
Total: 100 pts

### Course Work:

- Quizzes: There will be occasional pop quizzes based on the reading totaling no more than 5 cumulative points. If you miss a quiz day, you cannot make-up the quiz. There are opportunities for extra credit to compensate for missed days and bad days. More info below...
- Homework: There will be exercises based on the readings that will be counted as homework. Homework will be accepted late in case of excused or unexcused absence. For each class period that the assignment is turned in late, you lose a half point. Remember this is a half point of your total grade...
- Image Journal Entries: On Tuesday of each week, every student will briefly present a found image along with a quick analysis of the image's design interest. Sources for images can be magazines, art books, or any other photographic source, including internet image printouts. If the image is electronically sourced, it MUST be printed out in color (even if the picture is black and white). No emailed files will be accepted. For each image, write a two to three sentence analysis of the item's design interest: for example, the color composition of a perfume ad, or the texture of a nature photograph of river rocks. Image Journal Entries will only be accepted late in case of absence.
- Midterm Exam: there will be a written midterm exam based on the reading, more details about format to follow.
- Design Project 1: You will select a musical artist, living or dead, and design costumes for four production numbers for their Las Vegas concert spectacular. Included in the design will be not only the star's costumes, but those for a male and female back-up dancer for each song.
- Design Project 2: You will choose a play from any period, research the period as well as develop a visual concept, complete all the requisite paperwork and planning materials, and develop a set of rough sketches for ten costumes. More details about requirements to follow pending completion of readings and lectures.
- Final/Design Project 3: Again you will choose a play from any period, complete the same process and paperwork as Project 2, but this time you will present 10 final designs during the Exam period. This design, as well as the documented process leading up to the final product, will constitute your Final Exam grade.
- EXTRA CREDIT!!!! You may turn in up to 3 extra Image Journal entries to earn 1 point each extra credit.

### Attendance Policy:

Students are allowed three unexcused absences, no explanation necessary, without penalty. On the fourth unexcused absence, you will lose 1 total grade point, and 3 grade points for each unexcused absence thereafter. If you have a serious problem that prevents you from coming to class more than four times, please make an appointment with me and we will explore options to best preserve your academic standing. Excused absences, illness with note, religious holidays and family/personal emergencies documented by the Office of Student Affairs, do not count towards the 3 absence "freebies." Use your free days wisely- stuff happens.

Academic Honesty:

All academic work must meet the standards contained in *A Culture of Honesty*. All students are responsible to inform themselves about those standards before performing any academic work.

Assignment Calendar:

**January:**

**Week 1:**

1/10: Pass out syllabus and meet and greet.

1/12 : **Huaixiang** Introduction, Homework due: self-portrait and buddy portrait

**Week 2:**

1/17: **Huaixiang 2-10**, Drawing workshop (bring stuff!)

1/19: **Huaixiang 10-25** Drawing workshop

**Week 3:**

1/24: **Huaixiang 37-60, 60-74**

Homework due: 10 dancer figure sketches

1/26: **Huaixiang 92-111**

**February:**

**Week 4:**

1/31: **Huaixiang Chapter 3, 4**

2/2: **Huaixiang Chapter 6**

**Week 5:**

2/7: Studio Day: work on Design Project 1: Vegas Spectacular

2/9: Due: Design Project 1, presentation day

**Week 6:**

2/14: **Cunningham Chapters 1, 2**

2/16: **Cunningham p. 67-105**

**Week 7:**

2/21: **Cunningham p. 105-120**

Homework due: Color Composition Analysis Project

2/23: **Cunningham Chapter 3**, midterm review

**March:**

**Week 8:**

2/28: Midterm Exam

3/2: Collage Studio Day, bring stuff!

**Week 9:**

3/7: **Cunningham Chapter 5**

3/9: **Cunningham Chapter 8**, homework due: character breakdown for Design Project 2.

**Week 10:**

**SPRING BREAK!!! YAY!!!**

**Week 11:**

3/21: Studio Day, work on Design Project 2

3/23: Homework due: Roughs Design Project 2

**Week 12:**

**3/28: Cunningham Chapter 7**

**3/30:** Studio Day, Emily at USITT, guest star professor TBA

**April:**

**Week 13:**

**4/4:** Due: Design Project 2 Group A

**4/6:** Due: Design Project 2 Group B

**Week 14:**

**4/11:** lecture: Costume in Film

**4/13:** Homework due: Film costume analysis paper and presentation

**Week 15:**

**4/18:** Due: Design Project 3 concept statement

**4/20:** Due: Design Project 3 character breakdown

**Week 16:**

**4/25:** Due: Design Project 3 Roughs

**4/28:** Studio day, Design Project 3

**May:**

**5/9: 8:00- 11:00AM Final presentation Design Project 3 and class portfolio.**

***\*\*\*\*The course syllabus is a general plan for the course; deviations announced to the class by the instructor may be necessary\*\*\*\****