

**DRAM 3330 Spring 2007**

**Costuming for the Performing Arts** - Department of Theatre and Film

Lindsey Goodson Rm. 352 Fine Arts

Office Hours: Monday 1-2, or by appointment

**Syllabus**

**Class time:** MWF 11:15 – 12:05

Room 205, Fine Arts

**Texts:** *The Magic Garment – Principles of Costume Design* by Rebecca Cunningham

*How to draw the Human Figure* by Famous Artists School

**Course Objective:** To develop costume design ability through elements of design and research. To communicate ideas/projects through visual and verbal terms, and to understand the costume design process as a whole.

By the end of the course, each student will have the beginnings of a costume design portfolio, including several sets of renderings, a costume chart, a research project, a sketchbook, and an inspiration collection.

**Materials:**

- Sketchpad, at least 11x12 – for practice drawing, research sketches, roughs, etc.
- Drawing pencils – can be any type, have several lead weights. (For sketching, any is appropriate)
- Art Supplies – glue, poster board, scissors, pencils, watercolors/gouache, paintbrushes, erasers, water color paper, mat board, etc.

**Grading:** We will have several projects due over the course of the semester, some in-class assignments, reading discussions, a midterm, etc.

Character Analysis and Production Response Papers	10%
Icon Project	5%
Fairy Tales	5%
Research Collage	5%
Midterm	20%
In-Class Assignments (incl. quizzes), Homework, Discussions, Participation	15%
First Set of Renderings	15%
Final Costume Renderings (Final Exam 12-3pm Room 205)	25%

**Attendance Policy:** Students are allowed 2 unexcused absences, no explanation needed (freebie) without penalties. Upon the 3<sup>th</sup> unexcused absence, you will lose 1 grade point. Each following unexcused absence will deduct 2 grade points. Excused absences (Illness w/ doctor note, Religious observances, and Family emergencies documented) will not count towards the “freebies”.

**Academic Honesty:** Read over the standards in “A Culture of Honesty” – UGA document. Make sure that your work is your own. Do not plagiarize any written work. Cheating will not be tolerated.

## Calendar

\*\*\*This calendar is subject to change. Make sure you carry this with you to each class, because changes are your responsibility!\*\*\*

- January 8** – first day of class, review syllabus, text, material, course schedule  
**10** (drop/add ends the 11<sup>th</sup>!) Discuss Sect. 1&2 (Famous) and pgs 12-16 and Chp.2 (Cunningham) Discuss Betrayal  
**12** Discuss Chp 3 & 4 (Cunningham), talk about research, assign research pieces
- 15** MLK Day – no class!  
**17** **Character Analysis Betrayal due**  
**19** Discuss the Costume Designer and their role
- 22** **Research collage due**, presentations and group discussion  
**24** Discuss renderings and how to draw – photo homework  
**26** Ben guest lectures with *Tartuffe*
- 29** **Icon Project– in class**  
**31** **Costume Chart for Betrayal Due**  
**February 2** - Discuss Chp 5 & 6 (Cunningham)
- 5** **Tartuffe Response Paper Due**, watercolor inspiration  
**7** KCACTF - workday  
**9** KCACTF - workday
- 12** **Betrayal Rendering (1 plate) due**  
**14** Template Work  
**16** Have fairy tales read discuss characters and analysis
- 19** Fairy Tale roughs  
**21** Midterm Review  
**23** **Midterm Test**
- 26** Lettering, stamps and labels  
**28** **Betrayal – All 3 plates due**  
**March 1** Lighting and the body
- 5** Discuss Hamlet Machine  
**7** **Fairy Tales Renderings Due (3 plates)**  
**9** Discuss Sect. 5&7 (Famous)
- 12 – 16** Spring Break!
- 19** Measurements – work in teams  
**21** Discuss Chp 7 (Cunningham)  
**23** Discuss Chp 8 (Cunningham), Makeup and Hair

**26 Trojan Women Hypothetical plate due**  
**28** How the costume shop works  
**30** Swatches and how they work, shopping the show

**April 2 Photo project with sketches due**

**4** Fabric drape sketching in-class  
**6 Renderings #1 rough sketches**

**9** Running the show, load in, strike, stock, etc.

**11** Workday

**13 Set of Renderings #1 Due**

**16** Copy projects in-class, color matching

**18** Copy projects continued, hand in

**20** Using the rendering as a tool; examples

**23 Joe Turner Response paper due, discuss show**

**25 Final roughs/ inspiration**

**27 Final roughs/ inspiration, cont.**

**30** Workday/TBA

**Tuesday, May 1st: Study Day**

**Monday, May 7<sup>th</sup>: Final Exam 12-3pm Room 205** - Review, feedback and hand in last set of renderings

## **Scripts**

Betrayal

Fairy Tales – Sea Hare, Girl w/o Hands, Sweetheart Roland

Rendering Set #1 Desdemona

Final Project

Majors: Vast Difference  
Medea  
12<sup>th</sup> Night

Non-majors: Mrs. Warren's Profession  
Everyman