

DRAM 3340, Spring 2003  
Scenery Planning, Fabrication, & Painting  
MW 9:05-9:55, F 9:05-11:00

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### Course Objectives

This course is intended to teach the basic functions, aesthetics, and methods of scenery in its context of planning, fabrication, and painting. The “planning” portions will give the student experience with designing, drafting, and model making. The “fabrication” portions will deal with techniques and materials of the scene shop. The “painting” portion will deal with scenic paint and its various techniques. We also cover the basics of theatre electrics. The lab scheduled in conjunction with this class will provide the student with “hands-on” experience in all of the above. The student will also be required to choose one of three crews that will work on the departmental productions. Details on these crews are given below.

### Labs

Monday and Wednesday meeting times are lecture. The Friday meeting is lab time in the shop. Students are expected to attend labs punctually and dress appropriately (clothes you don't mind possibly damaging). Labs will consist of project work and work on departmental productions. More information will be provided during your first lab session. During all lab sessions, observe all shop safety rules and guidelines. Attendance, attitude, and participation will be the main factors used in

determining lab grades. The instructor will determine if a missed lab is excused and therefore, allowed to be made up.

#### Production Crews

As a requirement of this course, the student must be a member of one of the following crews. This will involve a time commitment on weekends and evenings. The class will be divided equally between the two crews, so think about your preference.

Call dates are listed below.

Paint Crew	Sa,- January 18, Th-February 20, Sa - February 22, Sa - March 1,
	Th - March 13, Th - March 27, Sa - April 5 (only three required)
Light Crew	Sa - January 25, Sa - February 15, Mo - March 24

#### Attendance Policy

Students are required to attend class, be prepared, and actively participate. Because they can not be made up, missed attendance for the production crews will result in a failing grade for the course.

#### Required Text

Theatrical Design and Production by Michael J. Gillette

#### Recommended Texts

Backstage Handbook by Paul Carter

The Dramatic Imagination by Robert.Edmond Jones

#### Required Tools

Architect's Scale Ruler

30-60-90 Drafting Triangle

Drafting Vellum

Drafting Pencil 2H

Tape Measure, at least 16' long

Pencils (for use during lab)

8" Crescent Wrench (if on light crew)

Model Making tools and supplies (to be discussed in class at a later date)

#### Technical & Design Critiques

This assignment is to write a 2-3 page critique of each of the departmental productions. The focus of the paper should be a careful analysis of how successfully the elements of scenery were used and integrated into the production. Try to answer questions such as: Did the scenery assist the story telling? Did it create the appropriate mood, atmosphere, etc.? Was the style of design consistent with the style of acting, directing, and overall style of the production?

Also, consider the "craft" of the design elements. Were they well executed? Did any of the elements look sloppy or unfinished? Did any of the elements distract from the entire visual effect? Overall, would you consider the production a success?

Papers should be well organized and show careful consideration and thought regarding everything we are discussing in class. Points will be deducted for typos, misspellings, incorrect grammar, etc. Critiques are due when noted on the schedule.

## Course Assignments & Point Values

Assignment	Point Value
Measuring & Cutting Project	40
Orthographic & Isometric Exercise	15
Scale Rule Exercise	15
Stair Design Exercise	15
Flat Framing Exercise	15
Drafting Project	50
Design Project	100

