

DRAM 3520 Fall 2007

Makeup for the Performing Arts - Department of Theatre and Film

Lindsey Goodson Rm. 302 Fine Arts

Office hours: (by appointment is the best way to get me)

jenniferlindseygoodson@gmail.com

Syllabus

Class time: TR 9:30 – 12:15

Room 56, Fine Arts

Required Texts: *Stage Makeup, Step by Step* by Rosemarie Swinfield

Recommended Texts: *Stage Makeup* by Corson and Glavan

Course Objective: To introduce the student to aspects of painted makeup techniques and beginning makeup designs. Students will draw and paint on their own faces, as well as learning to draw occasionally on others. The main goal of this course is to develop the skills needed for makeup application and design for future performance and professional work, and to create an appreciation for the arts and crafts of the makeup designer and technician.

By the end of the course, each student will have created a morgue, a set of designs and technical applications, as well as an extensive sketchbook.

Materials (this list is a guide and is subject to change):

- Sketchpad, at least 11x12 – for practice drawing, research sketches, roughs, etc.
- Drawing pencils – can be any type, have several lead weights. (For everyday sketching, any pencil is appropriate)
- Morgue Binder and supplies (will be discussed)
- Ben Nye Makeup Kits and other makeup supplies
- Personal Baby Wipes in re-sealable container. Must have name on each container.
- Personal brush and comb, headband, soaps and washcloth/towel.

Other Guidelines: Students must arrive on time and be ready to begin. Please do not bring food to class as there will be makeup supplies on the counter. Sealed water bottles are acceptable.

Late assignments will not be accepted. Class time will be split between the makeup mirror and the classroom. Please take note of schedule changes.

Grading: We will have several projects due over the course of the semester, some in-class assignments, reading discussions, a midterm, etc.

Sketchbook with 3 weekly sketches	10%
Midterm	10%
Class Work and participation	10%
Completion of Daily Assignments	10%
Morgue Book	20%
Competence and Creativity in Design Work	20%
Final Exam: Renderings and Application (Thurs. 12/13 8am-11am)	20%

Attendance Policy: Students are allowed 1 unexcused absence, no explanation needed (freebie) without penalty. Upon the 2nd unexcused absence, you will lose 1 grade point. Each following unexcused absence will deduct 2 grade points. Excused absences (Illness w/ doctor note, Religious observances, and Family emergencies documented) will not count towards the “freebies”. ***Please take note that there is only one catchup course and no extra time will be allowed for work*** Late assignments WILL NOT be accepted.

Academic Honesty: Read over the standards in “A Culture of Honesty” – UGA document. Make sure that your work is your own. Do not plagiarize any written work. Cheating will not be tolerated.