

Advanced Costume Design I

DRAM7730:

Fall 2009

Instructor: Ivan Ingermann

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Thurs: 11:00am- 1:45pm

Course objectives:

- To further Students understanding of various forms of presentations as a way to best convey to their collaborators their design intentions. Students hone their skills at making a clear, concise, attractive presentation.
- To increase the Students awareness of the different types of productions, (classical theatre, film production, musicals, black box, opera, etc.) focusing on the needs of each production and connecting that with the project at hand.
- To emphasize the importance of the design process through research and /or inspiration sources as well as collaboration with the director, other key departments and talent.

Required text:

Costume Design: Techniques of the Modern Masters, Lynn Pecktal

See scripts

Scripts:

- Medea by Euripides
- The Merry Wives of Windsor by William Shakespeare
- The Misanthrope By Moliere (Wilbur translation)
- Buried Child by Sam Shepard
- La Boheme by Giacomo Puccini

or

- Anything Goes by Cole Porter

Internet:

Students should have internet access in order to access assigned research projects.

Class Format:

Students will be expected to research, sketch, swatch and present ideas thru various forms of mediums in order to convey their design goals for each assigned production. Emphasis will be placed on the process as well as on the final presentation of designs. All work will be critiqued by the instructor, as well as other classmates. Student participation in critiques is essential to the class as a whole and will be reflected in their grading.

In addition to class time, the students will be required to attend weekly figure drawing sessions held at the Georgia Museum of Art. A sketch portfolio of the work done in these sessions will be expected and graded each week.

Attendance:

An absence due to illness should be phoned in, as early as possible, to my office or via e-mail. Do not skip class without notification. Students are expected to arrive promptly and set up their work for discussion. Excessive tardiness will be considered as an absence, as it disrupts the class already in session.

Due Dates:

Full class participation is essential to the development of each student's work: therefore work is due at the time of class meetings. Late assignments and/or missed work will be reflected in the final grading of the student. Projects not completed by 2 weeks following due date will automatically receive a failing grade. Students are expected to push them selves both artistically as well as technically in order to achieve higher marks.

Grading: Each project will be graded and Student will receive graded responses

- Project 1,2,3,4 -@100 pts.
- Sketch Diary: due weekly -50 pts total
- Final Project- 150pts
- Class Discussion and participation- 100pts
- **Total Points 600 pts.**

Final Grades are assigned by average with cutoffs ending in 0 (-), 3, and 7 (+)

Students will also be assessed using their portfolio of work over the course of the semester. Each project is considered to be a valuable part of that portfolio. Students are graded individually and progression from assignment to assignment will be valued highly. Progress and improvement is expected as we move throughout the various theatre genres. Each project should include the students research of the period, established "world", or inspiration, preliminary sketches, working ideas, along with finished color renderings (or other media). On average students will design for six to eight characters in each production. In some instances swatching will be required and at least one project will be with a developed budget. More detailed information will be given to students at the beginning of each project. Students should be prepared on the posted due date to present these items for discussion in an oral presentation. Portfolio Grades will be based on the following points:

- Appropriateness of design in relation to character author has written.
- Consistency and development of ideas.
- Accuracy and validity of colors chosen, fabric choices and their match to the finished renderings.
- Choice of medias used to convey design.
- Harmony of these elements combined in a single "packaged" production as a whole.

- Students participation in classroom critiques and discussions.

Each project will have a specific design emphasis that the student should include in his/her project:

Project 1: Medea: In depth Character analysis (container exercise)

Project 2: Merry Wives of Windsor: In depth period research

Project 3: The Misanthrope By Moliere (Wilbur translation) swatched show

Project 4: Buried Child : Photo montage presentation. Film project , fixed \$4000.00 budget.

FINAL DESIGN PROJECT:

Anything Goes by Cole Porter: Dance Costuming, Broadway musical

Or

La Boheme by Giacomo Puccini designing for the opera stage and performer

Choose 10 main Characters (can be from various acts Reno Act 1:2, Reno Act 2:3,etc), Fully researched, preliminary sketches, full color rendering, and fabric swatches for execution of design.

Grade: 1/3 for appropriate character costume. 1/3 for neatness and presentation. 1/3 for complete costume from head to toe.

Academic Honesty: The University of Georgia has a strongly worded policy concerning academic dishonesty. Please refer to the University publication, *A Culture of Honesty* regarding this policy. All academic work must meet the standards contained in "A Culture of Honesty." Each student is responsible to inform themselves about those standards before performing any academic work. Projects assigned, as an individual project must be completed entirely by the individual student. Violations of this policy will be reported to the appropriate university officials for investigation and disciplinary action.

Notes:

1. *Due to unforeseen circumstances this syllabus and related coarse requirements and schedule are subject to change at the discretion of the instructor.*

2. *Any student in this course who has a disability that may prevent him or her from fully demonstrating his or her abilities should contact me personally so that we can discuss accommodations necessary to facilitate your educational opportunity and full participation in the class.*

3. *It is the policy of the university to reasonably accommodate absences due to observed religious holidays; however, the student will be held responsible for any*

material covered during the absence. You must inform the instructor two weeks prior to the observed holiday.

Schedule:

- Week 1 Aug. 18: Introduction to class format, start discussion on Medea,
- Week 2: Aug. 25: container project due Present ideas.
- Week 3: Sept 3: Present research and begin B/w 1st sketches
- Week 4: Sept 8: critique sketches, start to paint
- Week 5: Sept 15: **Medea due,**
- Week 6: Sept 22-26 Merry Wives Character prelims, 1st sketches, Painting
- Week 7: Sept 29-Oct3
- Week 8: Oct 6-10 **Merry Wives due,**
- Week 9: Oct13-17 Start Misanthrope research presentation, 1st sketches due, paint
- Week 10: Oct20-24 **Misanthrope Due**
- Week 11:Oct 29 **Happy Halloween**
- **Oct 31 Fall break:** start Buried Child
- Week 12: Nov. 3-7 research due,photo montage
- Week 13:Nov. 10-14 **Buried Child Due** Start Final project research
- Week 14:Nov. 17-21 presentation make appointment before leaving for Thanksgiving.
- **Week 15:Nov. 24-28** **Happy Thanksgiving**
- Week 16: Dec 1-5 1st sketches order swatches
- Dec. 8th: Last day of Classes
- Final Exam: **Final Project Due**